



# Baker Valley USD eSports Overview

From Mastery Coding & California League of Schools



**PATHWAY**  
— ESports —

# Pathway Esports™

“Channel your students’ passion for gaming into college and career opportunities.

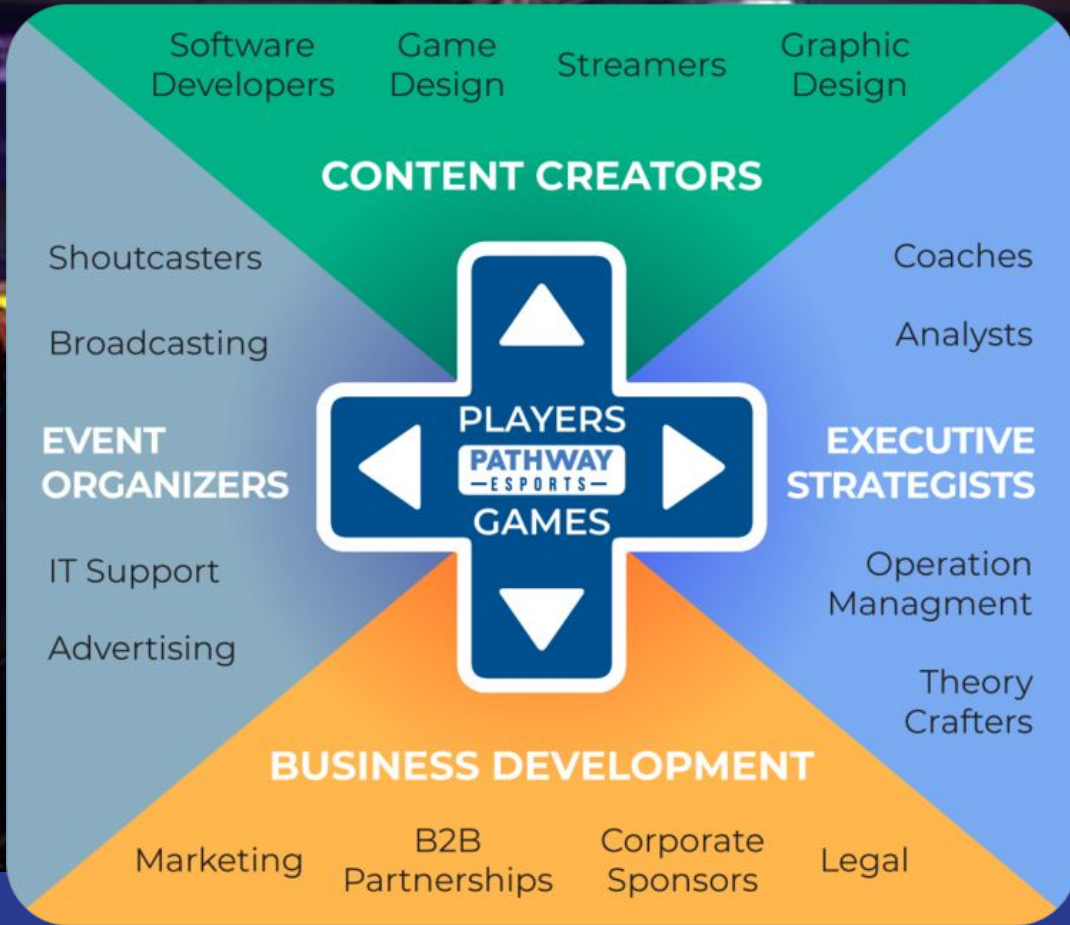
“Ignite interest and engagement in computer science through one of the fastest-growing industries in the world. With the Pathway Esports™ toolkit, students and schools will have everything they need to start and run their very own esports team and compete in local and national tournaments.

“Recommended for grades [6-12], Pathway Esports™ requires no prior esports experience to succeed. This course isn’t just for players, there’s plenty of career pathways beyond being an expert gamer.”

—[Pathway Esports – Mastery Coding](#)



# CAREER OPPORTUNITIES IN ESPORTS



# The Benefits of Esports

“Kids love gaming and would leap at the opportunity to participate in an esports team. The academic value of having an esports team at school is well-researched:

- “Requires minimum GPAs, improving academic performance
- “Promotes teamwork, sportsmanship, and socio-emotional skills
- “Offers dynamic career opportunities and college scholarships in a billion-dollar industry”

—[The Benefits of Esports by Mastery Coding](#)



# The Benefits of Esports

Pathway Esports uses gaming as a gateway to:

- High-Paying Careers (Gamer into Maker)
- Good Grades (Minimum GPA required)
- Socio-Emotional Wellbeing
  - Communication
  - Collaboration
  - Critical Thinking
  - Creativity
- Soft Skills and Hard Skills
- Self Reflection
- Teamwork

— [The Benefits of Esports by Mastery Coding](#)



GAMES WE  
COVER



FORTNITE



FIFA



MAIDEN



# So My Kids Will Just Be Playing Video Games?

“Students already compete in these video games for fun. The smartest, most technologically advanced generation in history is way ahead of the curve. A top gamer can get college esports scholarships at an increasing number of colleges nationwide, paving the way for careers at top tech companies such as Google, Microsoft, Amazon, and more. Best of all, gaming opens doors as a gateway to coding, the fastest-growing career field today. A few other benefits include:

- “A non-contact sport that generates revenue, scholarships, and careers
- “Student engagement like you’ve never seen before in a variety of fields, like entrepreneurship, broadcasting, marketing, and social media
- “Young adults developing work ethic and leadership skills to bring pride to your program and themselves
- “Growing communities, including students that wouldn’t normally participate in team sports”

—[Pathway Esports – Mastery Coding](#)



# Esports Teams are set up the same like other school sports!

## The Soccer Team

- Coach
- Players
  - *Minimum required GPA*
  - *Obtained by schoolwide tryout*
- Equipment
- Seasonal Competition
- College Scholarships

## A Comparison

## Esports Team

- Coach
- Players
  - *Minimum required GPA*
  - *Obtained by schoolwide tryout*
- Equipment
- Seasonal Competition
- College Scholarships

— [Pathway Esports](#) — [Mastery Coding](#)

# Pathway Esports...

- ... channels students' passion for gaming into academic and career opportunities.
- ... avails students of apprenticeship opportunities in a host of CTE aligned high-paying careers.
- ... offers a proprietary Game-and-Make solution so students can earn high need certifications for the highest paying jobs in the workforce.
- ... is a tool which can improve student attendance because of the kids will log in to a game, practice and participate
- ... provides curriculum that specifically develops the socio-emotional health of students
- ... includes cross-disciplinary lessons plans aligned to content area standards.


- ... elevates school spirit and builds community connections by allowing school rivalries to continue unabated.

*The majority of school across the country are not doing on site instruction and students will continue to be isolated from each other and other school staff members. An esports team is a way to increase school spirit and provide a stronger sense of community in these challenging times of COVID and social distancing where students have never felt more isolated.*

# Student Questions So Far

- Are there opportunities for other video games than those on the list?
  - Yes, it's possible we may explore other games starting next school year. For now, we are only exploring those supported by Pathway Esports, as shown earlier.
- If we have teams, how many students will be able to join?
  - Since each game has its own rules & team sizes, we are looking at building a *roster* of players to qualify for tournament play. This means many students will be able to join—not limited to only the game team sizes!
- If we are new to gaming, are we still able to join?
  - Absolutely! Players of all skill levels, new or experienced, are allowed to join! (Please bear in mind minimum GPA requirements are still mandatory.)
- Does this mean we may travel to other schools for esports games?
  - For now, due to social distancing standards, sessions including practice and tournaments will most likely be done from home. More information from Mastery Coding & Pathway Esports may be available soon for next year!

# What To Expect

1. Baker Valley USD will send out a survey to determine interest levels in starting and hosting an Esports team for our Junior & High Schools.
  2. Based on interest levels and current available equipment, BVUSD will set up teams for tryouts and recruitment.
  3. Once set, teams will train and practice both in and out of games to move from passive gaming into athletic, competitive play.
  4. Students will also participate in academics including learning industry trends and career opportunities.
  5. The teams will participate in hosted, seasonal tournaments.
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# Esports Survey

Please check out the following survey to express your interest in bringing this program to our school! Thank you!

—Mr. Robert Rodriguez

<https://forms.gle/jraUTy8hCxjpJD1n6>

